Amble Links First School – Progression in Physical Education (PE)

We explain to the children that In PE we learn how to control and use our bodies to play sports and keep fit and healthy.

The Physical Education curriculum we offer consists of PE lessons, extra-curricular sports clubs, and involvement in competitive/inter-school sport, active playtimes and a daily 'Golden Mile'.

The 3 Rs of Responsibility, Respectfulness and Resilience underpin the attitudes we expect of our pupils throughout the PE curriculum. We aim to develop fitness and systematically build the skills and competences that will equip our children to participate in a range of sports and physical activities, lead healthy and active lives and independently engage in sport and physical activity as they become adults. We also aim for all of our children to become competent swimmers by the end of Year 4 by delivering swimming in every year from Reception

We use Complete PE suggested sequences of learning to support delivery of our PE Curriculum and have created 'End Point' statements that clearly summarise the overarching outcome of each unit of work delivered.

	Autı	ımn 1	Autumn 2	Spring 1	Spring 2	Sum	mer 1	Summer 2		
	Team Building to OAA (First Week)	Health & Wellbeing/ Dodgeball	Dance 1	Gymnastics	Dance 2	Ball Skills to Handball	Ball Skills to Hockey	Ball Skills to Cricket	Athletics	
Year 1	Team Building (Pt1) I can co-operate and communicate with my team ensuring everyone is included.	Health and Wellbeing Health and Wellbeing I can explain what agility, balance and hand-eye co-ordination mean I understand why agility, balance and hand-eye co-ordination are important I can perform a range of activities and circuits to develop my agility, balance and hand-eye co-ordination.	Growing I can perform a range of controlled and coordinated movements in response to rhythm (sounds) and patterns (images). I can perform a paired sequence based on two living things e.g. flower and bee.	Wide, Narrow, Curled I can use 'Champion Gymnastics' to move and balance and I understand what it means to move and balance like a champion. I can move using narrow, wide and curled movements on the floor and on apparatus. I can link narrow, wide and curled movements together on the floor and on apparatus.	The Zoo I can control and coordinate my body to perform movements that represent big animals and show character expression. I can control and coordinate my body to link different movements that represent small animals. I can perform a range of controlled movements that represent arctic animals and a big cat and a zookeeper in response to a rhythm. I can perform a motif and a sequence working by myself and with a partner.	Ball Skills: Hands 1 I can dribble a ball with my hands and know why I need to keep it away from a defender. I know why and how to send a ball in different ways, accurately and with different force and speeds with my hands. I can stop a ball with my hands I can combine sending and receiving skills to keep possession of a ball.	Games for Understanding I can show how to attack and I know what 'attacking' means and why we do it in a game situation. I can show how to defend and I know what 'defending' means and why we do it in a game situation.	Ball Skills: Hands 2 I can throw underarm and I understand why I use this throw with my team in a game situation. I can stop a ball with my hands in a game situation. I can roll a ball accurately towards a target. I can use sending and stopping skills to score points and beat an opponent.	Locomotion: Running 1 I can use different body parts and a variety of techniques to run at different speeds. I can run in a game and I understand where and why I need to run to avoid a defender. I can run in a race as an individual, as part of a team and over longer distances.	
Year 2	Team Building (Pt2) I can trust my teammates and work with them to explore strategies to solve a problem or complete a challenge.	Locomotion (Dodging) I can show how, where and why to dodge effectively in a game. I can attack and defend at the right time in a game.	Water I can work by myself and with others to move in response to different music. I can improvise to perform a range of whole body movements related to water e.g. a river, the seaside, sea creatures. I can describe my own and others' movements.	Linking I can use 'Champion Gymnastics' to link together movements on the floor and on apparatus. I can perform a 'Jump, Roll, Balance' sequence on the floor and on apparatus. I can plan and perform a sequence.	Exploring I can control and coordinate my body to perform movements that represent different characters i.e. an explorer preparing for an expedition and explorer and jungle animal. I can perform a sequence with my partner using expression, emotion, reaction and drama to develop character. I can use extended movements and elements of choreography in my sequence.	Ball Skills: Hands 1 I can combine dribbling, passing and receiving with my hands to keep control and possession of a ball. I can use dribbling, passing and receiving skills to score a point.	Games for Understanding I can work with my team to apply simple attacking principles in a game and explain when and why we attack as a team. I can work with my team to apply simple defending principles in a game and explain when and why we defend as a team. I can change between attacking and defending and I understand when, where and why I need to do both as part of a team.	Ball Skills: Hands 2 I can throw underarm confidently and accurately. I can work collaboratively as a team applying basic attacking principles. I can throw a ball overarm in a game situation	Locomotion: Jumping I can jump using an effective technique. when performing an individual jump or linking jumps together. I can use a variety of jumping techniques to jump for distance and speed in a competition. I can jump effectively while playing a game.	

Year 3	Problem Solving (Pt1)	Dodgeball	Wild Animals	Symmetry and	Weather	Handball	Hockey	Cricket	Athletics: Running
	I can communicate,	I can use effective	I can work by myself and	Asymmetry	I can add drama and	I can pass and receive a	I can dribble the ball to	I can explain what the	I can run using the
	collaborate and co-	throwing, catching,	with others to perform a	I can explain what is	emotion to my dance	ball and keep possession	keep control and	role of the batting and	correct sprinting
	operate with my team	dodging and move with	range of animal inspired	meant by the term	when responding to	of it.	possession of it while	the fielding team is.	technique for maximum
	taking on responsibility.	agility during a game.	movements showing	'Excellent Gymnastics'.	different stimuli.	I can pass, move and	changing direction and	I can throw overarm	speed.
		I understand the rules of	drama and emotion.	I can move and balance	I can work with a	create space to move	beating an opponent.	over a long distance	I can pace myself and
		dodgeball and can work	I can perform a longer	in a symmetrical and an	partner to perform	the ball up the court	I can pass and receive	with power and I know	use the correct
		with my team to play a	sequence with others	asymmetrical way.	extended sequences	(attack) in a game	the ball with control to	when and why to do	technique when running
		game tactically.	including more complex	I can perform a	based on multiple	situation.	keep possession of it,	this.	for distance.
			actions e.g. rolling,	sequence on apparatus	themes and while	I can shoot using the	create space when	I can throw accurately	I can run tactically as
			swinging and a range of	including symmetrical	executing a variety of	correct technique and	attacking, and move the	underarm.	part of a team.
			dance terms e.g. canon,	and asymmetrical	movements.	know where to shoot	ball towards the goal.	I can catch the ball.	
			expression.	balancing, travelling and	I can perform a dance	from to score points in a	I can shoot at goal and I	I can strike the ball with	
				linking movements.	which includes stage	game.	know where, when and	varying speed and	
				I can watch my partner	presence, timing,		why to shoot for	direction away from the	
				and offer feedback on	rhythm and sustaining		maximum success.	fielders to score runs.	
				their performance.	character.			I can play a mini game of	
								cricket.	
Year 4	Problem Solving (Pt2)	Dodgeball	Cats	Bridges	Space	Handball	Hockey	Cricket	Athletics: Throwing &
	I can support other	I can throw accurately,	I can improvise	I can move and balance	I can move in a variety	I can combine passing,	I can dribble the ball	I can bowl the ball	Jumping
	members of my team	over distance and	movements using cat	to create bridges on the	of ways which	moving and shooting	confidently to keep	underarm tactically to	I can throw a primary
	and motivate them to	powerfully in a game.	characters as a stimulus	floor and on apparatus.	demonstrate	skills to create an attack	control and possession	prevent the batters from	school javelin, shot putt
	complete unfamiliar	I understand how, when	to perform with drama	I can move over and	improvisation, unison,	which results in a	of it while changing	scoring a run.	and discus for distance
	challenges e.g. caves.	and why to jump, duck,	and emotion.	under bridges on the	matching and canon.	successful shot at goal.	direction and beating an	I can stop the ball using	and I understand what
	Robinwood Residential	catch and dodge in a	I can perform in a group	floor and on apparatus	I can create a dance that	I can play a mini game	opponent.	a barrier and return the	each part of my body
	Orienteering Festival	game.	using dance techniques	using pair and individual	includes contrasting	using basic defending	I can consistently pass	ball to the bowler or	must do to throw as far
		I understand the rules	e.g. unison, matching,	bridges.	characters using more	(marking) tactics.	and receive the ball with	wicket keeper quickly	as possible.
		and can work tactically	canon, contrast,	I can perform a	complex interacting		control over varying	and accurately and I	I can jump for distance
		with my team.	interaction, stage	sequence with my	movements and actions		distances to keep	understand why this is	using either one or a
			presence, timing and	partner using pair and	to add drama and		possession of it, create	important.	combination of jumps
			rhythm.	individual bridges.	emotion to my		space when attacking,	I can strike the ball with	(hop, skip, jump) and I
					performance.		move the ball towards	varying speed and	understand what each
					I can perform a dance		the goal and shoot.	direction and I	part of my body must do
					which includes stage		I can use the defending	understand how, where	to jump as far as
					presence, timing,		skills of intercepting,	and why I do this to	possible.
					rhythm and sustaining		blocking and tackling in	score runs.	
		i		1	character.		a game situation and I	I can play small games of	
					Character.				
					character.		know when, where are	pairs cricket and I	
					Citaracter.				

SWIMMING

From Reception onwards, children in each year group complete an intensive 2 week block of one hour long daily swimming lessons each year.

National Curriculum Coverage Map

KEY STAGE 1	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Engage in competitive and cooperative physical activities in a range of increasingly challenging situations	\checkmark	✓	✓	✓	✓	✓
Master basic movements including running, jumping, throwing and catching	✓				✓	✓
Develop balance, agility and co-ordination and begin to apply these in a range of activities	✓	✓	✓	✓	✓	✓
Participate in team games, developing simple tactics for attacking and defending	✓				✓	✓
Perform dances using simple movement patterns		✓		✓		

KEY STAGE 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Enjoy communicating, collaborating and competing with each other	\checkmark	✓	✓	✓	✓	✓
Develop an understanding of how to improve different physical activities and sports	✓	✓	✓	✓	✓	✓
Use running, jumping, throwing and catching in isolation and in combination	✓				✓	✓
Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending	✓				✓	✓
Develop flexibility, strength, technique, control and balance	✓	✓	✓	✓	✓	✓
Perform dances using a range of movement patterns		✓	✓	✓		
Take part in outdoor and adventurous challenges both individually and within a team	✓	✓*	✓			
Compare their performances with previous ones and demonstrate improvement to achieve their personal best	✓	✓	✓	✓	✓	✓

^{*}Y4 Robinwood residential visit

SWIMMING KS1 & KS2		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
All schools must provide swimming instruction either in key stage 1 or key stage 2.					✓	✓	✓
 In particular, pupils should be taught to: swim competently, confidently and proficiently over a distance of at least 25 metres 	KS1	✓	✓	✓	✓	✓	✓
 use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations 	KS2	✓	✓	✓	✓	✓	✓

^{*}swimming arrangements for the 2021-22 academic year still to be confirmed